**ES6 (Session 2)**

**EXERCISE**

1. **Filter unique array members using Set.**
2. [**https://repl.it/@maheshinder19/Filter-unique-array-members-using-Set**](https://repl.it/@maheshinder19/Filter-unique-array-members-using-Set)
3. **Find the possible combinations of a string and store them in a MAP?**
5. **Write a program to implement inheritance upto 3 classes.The Class must public variables and static functions.**
6. [**https://repl.it/@maheshinder19/Write-a-program-to-implement-inheritance-upto-3-classesThe**](https://repl.it/@maheshinder19/Write-a-program-to-implement-inheritance-upto-3-classesThe)
7. **Write a program to implement a class having static functions.**
8. [**https://repl.it/@maheshinder19/classWithStatic**](https://repl.it/@maheshinder19/classWithStatic)
9. **Import a module containing the constants and method for calculating area of circle, rectangle, cylinder.**
10. [**https://repl.it/@maheshinder19/areamodules**](https://repl.it/@maheshinder19/areamodules)
11. **Import a module for filtering unique elements in an array.**
12. [**https://repl.it/@maheshinder19/filteringUniqueElements**](https://repl.it/@maheshinder19/filteringUniqueElements)
13. **Write a program to flatten a nested array to single level using arrow functions.**
14. [**https://repl.it/@maheshinder19/flatten**](https://repl.it/@maheshinder19/flatten)
15. **Implement a linked list in es6 and implement addFirst() addLast(), length(), getFirst(), getLast().**
17. **Implement Map and Set using Es6?**
18. **Implementation of stack ?**